



DEVELOPMENT AND STANDARDIZATION OF AN ELECTRONIC TEST TO MEASURE MOTOR RESPONSE, SPEED, AND ACCELERATION IN THE SPIKE FOR BACK-ROW VOLLEYBALL PLAYERS

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Abstract

Based on the researcher's work in the sports field and specifically in volleyball testing, it was observed that the devices used for volleyball assessments do not measure the specific capacities required by back-row players—such as motor response, speed, and acceleration—using a single device without relying on high-speed cameras and motion analysis. Therefore, this study aimed to design an electronic device to measure motor response, acceleration, and speed during the performance of the spike skill among volleyball players.

To properly address the research problem, the descriptive approach was used, which was deemed the most suitable methodology for this study. The research sample was selected from students of The College of Physical Education and Sports Sciences, comprising 100 fourth-year students.

The researcher developed an electronic device capable of measuring all the investigated capacities, established its scientific foundations, standardized it, and derived its normative criteria.

Keywords: (response, acceleration, speed, time, distance)

Introduction

There has been a remarkable evolution in the technical performances that the sport field has witnessed, thanks to scientific and technological progress and the adoption of modern foundations. (Khalaf, 2022, p. 2). They provide the coach and the player with a clear picture of the achieved level, in addition to evaluating the effectiveness of the methods used in developing physical, skill, and strategic aspects and their contribution to elevating motor performance towards the optimal level (Al-Saadi, 2002, p. 4). From this standpoint, the importance of evaluation tools emerges, as tests and measurements are crucial means for the evaluation process in various fields of life in general, and in the field of physical and sports education in particular, due to the progress they have witnessed in recent years. Tests in the sports field are considered one of the fundamental tools for assessing and understanding performance levels across various sports. Furthermore, "tests represent one of the scientific indicators in research procedures based on scientific foundations. Their importance is evident in providing a clear and real indicator of the training status of a team or player at various stages, whether positive or negative, and revealing any shortcomings if present. This is followed by working to make corrections for subsequent stages. Tests and measurements are among the important means for evaluating the level an athlete has reached" (Al-Ta'i, 2015, p. 32). They also represent "an important tool among scientific research tools, alongside (questionnaires, interviews, and observation). Their use is not confined to educational research only. There are many physical, skill, social, and mental capacities targeted for measurement by tests" (Abdul Zahra, 2011, p. 37).

The great importance of testing is evident across all sports, "which fundamentally rely on a set of capabilities performed at maximal intensity, such as motor response, movement speed, and maximum velocity. This is because tests are linked to the neural structure and muscular work when an individual performs physical exertion within a specific time frame" (Ibrahim, 2012, p. 50). Volleyball is one of the sports that has gained



increasing global attention, driven by its competitive nature, the dynamism of its fundamental skills, and the speed of execution, particularly in performing the spike attack.

The attack skill is one of the most important skill in Volleyball. For a complete understanding of the performance mechanics of this skill, its execution can be divided into four sequential phases: the approach phase, the take-off phase, the hitting phase, and the landing phase.

Through the researcher's experience in volleyball, it was noted that while many testing devices measure most physical and motor abilities, the majority of tests assessing the spike, particularly the back-row spike, focus solely on measuring hitting accuracy. Furthermore, most manufactured devices in this context do not measure the specific capabilities required by back-row players, such as their rapid abilities like motor response, speed, and acceleration, using a single device without resorting to high-speed cameras and motion analysis. Therefore, this study aimed to design an electronic device to measure motor response, acceleration, and speed during the performance of the spike skill in volleyball players.

Methods and Tools

The researcher utilized the descriptive approach due to its suitability for the nature of the study (O. A. Ali, 2022; O. Ali & Hamid, 2021; Hammood et al., 2024). The research sample was selected from students of the College of Physical Education and Sports Sciences at the University of Baghdad, consisting of 100 fourth-year students. The sample had a mean age of 22.5 years (± 3.45) and a mean height of 171.57 cm (± 9.475).

The first step involved designing a prototype model, which was presented to a panel of specialists in testing, volleyball, and biomechanics. Following the incorporation of their feedback, the designs were revised and subsequently delivered to the manufacturing company (SamaUr Technology Company) for production.

Device Components: The device consists of the following parts:

First is the Foot Pressure Sensor which is a spring-loaded switch mechanism, It is a pressure sensor placed at the foot placement position to detect the readiness of the subject. This device calculates motor response time. Secondly is the Trigger Switch which is connected to a start button and features an indicator lamp, that triggers once the start button is pressed. Next is the Start Alarm which activates when the subject presses the start button (which lights up the indicator lamp on the start switch) and presses the foot sensor. After that is Post (1) which is placed 1.5 meters from the starting line and consists of a motion sensor. The subject sets off to pass the first post. Upon passing it, the device calculates the speed using the following equation:

$$\text{Speed} = 1.5 / \text{Time taken to reach the first post}$$

Next is Post (2) which is placed 3 meters from the starting line and consists of a motion sensor. The subject continues running to pass the second post. Upon passing it, the device calculates the speed using the following equation:

$$\text{Speed} = 3 / \text{Time taken to reach the second post.}$$

The device then calculates the acceleration using the following equation:

$$\text{Acceleration} = (\text{Second Speed} - \text{First Speed}) / \text{Total Time}$$

And lastly Control Box which contains the results display screen.

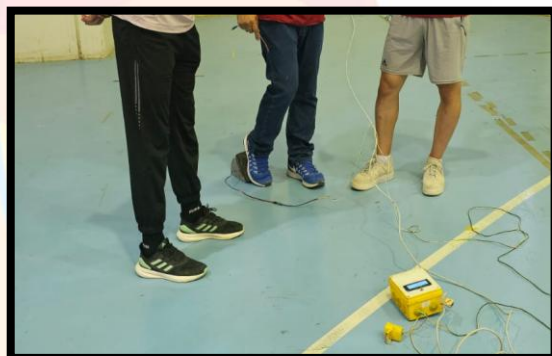


Fig1: Device Components



Fig 2: Test Implementation

After the test were applied, Table (1) shows the statistical coefficients: Mean, Standard Deviation, and Skewness. The skewness coefficient values were confined within (± 1), indicating that the test results are normally distributed.

Table (1)
Statistical Data of the Test

	Test	Mean	Standard Deviation	Skewness
1	Motor Response (s)	0.32	0.018	0.971
2	First Speed (m/s)	5.63	0.408	-0.163
3	Second Speed (m/s)	1.96	1.108	-0.560
4	Acceleration (m/s ²)	1.71	0.295	-0.482

Scientific Foundations of the Test

After making sure the test was ready, the test was conducted on 43 students. The researcher verified the scientific foundations of the test by distributing a questionnaire form to a panel of 7 experts and specialists to solicit their opinions on the test's validity, with all 7 experts (100%) concurring.

A discriminant validity was also established, which is one of the types of validity, by sorting the test result data from highest to lowest (Al-Kubaisi, 2010, p. 57). Following this, the researcher identified the high and



low groups, i.e., selected the group with the highest scores and the group with the lowest scores after sorting. The groups were segmented, with the top 27% forming the high group and the bottom 27% forming the low group. Consequently, the number of individuals in the high group reached 12 students, and the low group also had 12 students, while the middle group had 19 students.

Table (2)
Discriminant Validity of the Test

Test	High Group		Low Group		t-value	t-value	Significance
	Mean	SD	Mean	SD			
Motor Response (s)	0.012	0.003	0.021	0.060	15.03	0.000	Significant
First Speed (m/s)	3.53	0.059	6.25	0.061	32.76	0.000	Significant
Second Speed (m/s)	1.223	0.055	3.315	0.079	74.59	0.000	Significant
Acceleration (m/s ²)	0.030	0.008	0.092	0.023	38.81	0.000	Significant

Test Reliability

The researcher used the test-retest method to establish the reliability of the test, the retest was re-conducted after six days. The results in Table (3) shows high reliability coefficients, which indicates a statistically significant correlation.

Table (3)
Test Reliability

	Test	Correlation Coefficient (r)	p-value	Significance
1	Motor Response (s)	0.543	0.000	Significant
2	First Speed (m/s)	0.799	0.000	Significant
3	Second Speed (m/s)	0.654	0.000	Significant
4	Acceleration (m/s ²)	0.882	0.000	Significant

Final Test Specifications

- Purpose of the Test: To measure motor response time, speed, and acceleration.
- Target Population: Students of the College of Physical Education and Sports Sciences.
- Equipment Used: Volleyball court, motor response, speed, and acceleration measurement device.
- Test Procedure:
 - The subject stands on the start switch, awaiting the "ready" command followed by the start signal from the test administrator.
 - The administrator presses the start button, which triggers the device's start buzzer.
 - Upon hearing the buzzer, the subject sprints forward to cover the first distance of 2 meters, passing the first sensor.
 - After the subject passes the first sensor, the device activates a second buzzer.
 - The subject continues sprinting rapidly towards the second sensor.
 - Upon reaching the second sensor, the device activates a third buzzer, signaling the end of the test.
- Data Recorded: The device automatically records the motor response time, first speed, second speed, acceleration, and the total performance time.

Research Results



The researcher applied the main experiment to the main study sample, which consisted of 57 students. The research results are presented as follows:

Table (4)
Raw Scores, Z-Scores, and T-Scores for the Motor Response Test

	Raw Scores	Z-Scores	T-Scores		Raw Scores	Z-Scores	T-Scores
1	0.096	-2.49536-	25.05	30	0.046	0.30676	53.07
2	0.095	-2.43931-	25.61	31	0.046	0.30676	53.07
3	0.089	-2.10306-	28.97	32	0.046	0.30676	53.07
4	0.086	-1.93493-	30.65	33	0.046	0.30676	53.07
5	0.085	-1.87889-	31.21	34	0.046	0.30676	53.07
6	0.085	-1.87889-	31.21	35	0.046	0.30676	53.07
7	0.075	-1.31847-	36.82	36	0.045	0.3628	53.63
8	0.075	-1.31847-	36.82	37	0.045	0.3628	53.63
9	0.075	-1.31847-	36.82	38	0.045	0.3628	53.63
10	0.07	-1.03826-	39.62	39	0.04	0.64301	56.43
11	0.065	-.75805-	42.42	40	0.04	0.64301	56.43
12	0.065	-.75805-	42.42	41	0.036	0.86718	58.67
13	0.065	-.75805-	42.42	42	0.036	0.86718	58.67
14	0.065	-.75805-	42.42	43	0.035	0.92322	59.23
15	0.065	-.75805-	42.42	44	0.035	0.92322	59.23
16	0.057	-.30971-	46.9	45	0.035	0.92322	59.23
17	0.056	-.25367-	47.46	46	0.035	0.92322	59.23
18	0.056	-.25367-	47.46	47	0.033	1.03531	60.35
19	0.056	-.25367-	47.46	48	0.033	1.03531	60.35
20	0.055	-.19762-	48.02	49	0.033	1.03531	60.35
21	0.054	-.14158-	48.58	50	0.033	1.03531	60.35
22	0.053	-.08554-	49.14	51	0.033	1.03531	60.35
23	0.049	0.13863	51.39	52	0.033	1.03531	60.35
24	0.046	0.30676	53.07	53	0.033	1.03531	60.35
25	0.046	0.30676	53.07	54	0.033	1.03531	60.35
26	0.046	0.30676	53.07	55	0.033	1.03531	60.35
27	0.046	0.30676	53.07	56	0.033	1.03531	60.35
28	0.046	0.30676	53.07	57	0.033	1.03531	60.35
29	0.046	0.30676	53.07				

Table (5)
Raw Scores, Z-Scores, and T-Scores for the 1.5 Meter Speed Test

	Raw Scores	Z-Scores	T-Scores		Raw Scores	Z-Scores	T-Scores
1	2.045	-2.17945-	28.21	30	2.956	0.05385	50.54
2	2.104	-2.03481-	29.65	31	3.015	0.19848	51.98
3	2.108	-2.02501-	29.75	32	3.04	0.25977	52.6



4	2.145	-1.93430-	30.66	33	3.04	0.25977	52.6
5	2.356	-1.41704-	35.83	34	3.045	0.27203	52.72
6	2.356	-1.41704-	35.83	35	3.051	0.28674	52.87
7	2.412	-1.27976-	37.2	36	3.051	0.28674	52.87
8	2.458	-1.16699-	38.33	37	3.051	0.28674	52.87
9	2.487	-1.09590-	39.04	38	3.109	0.42892	54.29
10	2.562	-.91204-	40.88	39	3.109	0.42892	54.29
11	2.612	-.78946-	42.11	40	3.109	0.42892	54.29
12	2.633	-.73798-	42.62	41	3.109	0.42892	54.29
13	2.712	-.54431-	44.56	42	3.109	0.42892	54.29
14	2.384	-1.34840-	36.52	43	3.109	0.42892	54.29
15	2.741	-.47322-	45.27	44	3.109	0.42892	54.29
16	2.779	-.38007-	46.2	45	3.109	0.42892	54.29
17	2.817	-.28691-	47.13	46	3.109	0.42892	54.29
18	2.817	-.28691-	47.13	47	3.245	0.76232	57.62
19	2.856	-.19130-	48.09	48	3.25	0.77458	57.75
20	2.856	-.19130-	48.09	49	3.412	1.17172	61.72
21	2.896	-.09324-	49.07	50	3.45	1.26488	62.65
22	2.896	-.09324-	49.07	51	3.452	1.26978	62.7
23	2.896	-.09324-	49.07	52	3.54	1.48551	64.86
24	2.896	-.09324-	49.07	53	3.564	1.54435	65.44
25	2.896	-.09324-	49.07	54	3.569	1.5566	65.57
26	2.896	-.09324-	49.07	55	3.652	1.76008	67.6
27	2.896	-.09324-	49.07	56	3.658	1.77478	67.75
28	2.926	-.01970-	49.8	57	3.854	2.25527	72.55
29	2.926	-.01970-	49.8				

Table (6)

Raw Scores, Z-Scores, and T-Scores for the 3 Meter Speed Test

	Raw Scores	Z-Scores	T-Scores		Raw Scores	Z-Scores	T-Scores
1	3.25	-1.78950-	32.1	30	5.828	0.53809	55.38
2	3.412	-1.64324-	33.57	31	5.875	0.58053	55.81
3	3.45	-1.60893-	33.91	32	5.875	0.58053	55.81
4	3.452	-1.60712-	33.93	33	5.875	0.58053	55.81
5	3.54	-1.52767-	34.72	34	5.875	0.58053	55.81
6	3.564	-1.50600-	34.94	35	5.875	0.58053	55.81
7	3.569	-1.50149-	34.99	36	5.879	0.58414	55.84
8	3.569	-1.50149-	34.99	37	5.895	0.59859	55.99
9	3.589	-1.48343-	35.17	38	5.896	0.59949	55.99
10	3.652	-1.42655-	35.73	39	5.938	0.63741	56.37
11	3.658	-1.42113-	35.79	40	5.938	0.63741	56.37
12	3.854	-1.24417-	37.56	41	5.938	0.63741	56.37



13	3.893	-1.20896-	37.91	42	5.938	0.63741	56.37
14	3.952	-1.15569-	38.44	43	5.968	0.6645	56.64
15	3.956	-1.15208-	38.48	44	6.017	0.70874	57.09
16	3.989	-1.12228-	38.78	45	6.017	0.70874	57.09
17	4.258	-.87941-	41.21	46	6.017	0.70874	57.09
18	4.576	-.59230-	44.08	47	6.135	0.81528	58.15
19	4.589	-.58056-	44.19	48	6.135	0.81528	58.15
20	5.012	-.19865-	48.01	49	6.211	0.88389	58.84
21	5.024	-.18781-	48.12	50	6.211	0.88389	58.84
22	5.236	0.0036	50.04	51	6.211	0.88389	58.84
23	5.62	0.3503	53.5	52	6.211	0.88389	58.84
24	5.642	0.37016	53.7	53	6.211	0.88389	58.84
25	5.689	0.4126	54.13	54	6.739	1.36061	63.61
26	5.698	0.42072	54.21	55	6.793	1.40936	64.09
27	5.789	0.50288	55.03	56	6.793	1.40936	64.09
28	5.828	0.53809	55.38	57	6.793	1.40936	64.09
29	5.828	0.53809	55.38				

Table (7)
Raw Scores, Z-Scores, and T-Scores for the Acceleration Test

	Raw Scores	Z-Scores	T-Scores		Raw Scores	Z-Scores	T-Scores
1	0.218	-1.52378-	34.76	30	0.843	0.5958	55.96
2	0.246	-1.42882-	35.71	31	0.851	0.62294	56.23
3	0.255	-1.39830-	36.02	32	0.847	0.60937	56.09
4	0.25	-1.41526-	35.85	33	0.847	0.60937	56.09
5	0.239	-1.45256-	35.47	34	0.846	0.60598	56.06
6	0.245	-1.43222-	35.68	35	0.845	0.60259	56.03
7	0.237	-1.45935-	35.41	36	0.847	0.60937	56.09
8	0.23	-1.48309-	35.17	37	0.853	0.62972	56.3
9	0.23	-1.48309-	35.17	38	0.843	0.5958	55.96
10	0.232	-1.47630-	35.24	39	0.859	0.65007	56.5
11	0.225	-1.50004-	35	40	0.859	0.65007	56.5
12	0.272	-1.34065-	36.59	41	0.859	0.65007	56.5
13	0.268	-1.35422-	36.46	42	0.859	0.65007	56.5
14	0.339	-1.11343-	38.87	43	0.871	0.69076	56.91
15	0.279	-1.31691-	36.83	44	0.889	0.75181	57.52
16	0.281	-1.31013-	36.9	45	0.889	0.75181	57.52
17	0.349	-1.07952-	39.2	46	0.889	0.75181	57.52
18	0.444	-.75734-	42.43	47	0.911	0.82642	58.26



19	0.441	-.76751-	42.32	48	0.911	0.82642	58.26
20	0.576	-.30968-	46.9	49	0.91	0.82302	58.23
21	0.572	-.32325-	46.77	50	0.902	0.79589	57.96
22	0.643	-.08246-	49.18	51	0.902	0.79589	57.96
23	0.777	0.37198	53.72	52	0.884	0.73485	57.35
24	0.785	0.39911	53.99	53	0.879	0.71789	57.18
25	0.802	0.45676	54.57	54	1.099	1.46399	64.64
26	0.805	0.46693	54.67	55	1.106	1.48773	64.88
27	0.838	0.57885	55.79	56	1.104	1.48094	64.81
28	0.847	0.60937	56.09	57	1.061	1.33512	63.35
29	0.847	0.60937	56.09				

standards Levels

Obtaining raw scores is the initial step in establishing norms and standards. These scores, in themselves, are meaningless unless compared against established criteria or levels that allow an individual to understand their standing relative to peers and to form a final judgment. As Al-Mandalawi (1989, p. 31) states, "The raw scores derived from test applications have no significance or meaning unless referenced against a standard that defines the meaning of these scores."

In accordance with this, the raw scores obtained from administering the tests for motor response, speed, and acceleration were converted to standardized T-scores using the successive intervals method, as shown in the following table:

Table (8)
Normative Levels for Motor Response Test

Normative Levels	Raw Score Lower Limit	Raw Score Upper Limit
Excellent	0.096	0.1065
Very Good	0.1165	0.127
Good	0.137	0.1475
Average	0.1575	0.168
Poor	0.178	0.1885
Very Poor	0.1985	0.209

Table (9)
Normative Levels for 1.5 Meter Speed Test

Normative Levels	Raw Score Lower Limit	Raw Score Upper Limit
Excellent	2.045	2.0555
Very Good	2.0655	2.076
Good	2.086	2.0965
Average	2.1065	2.117
Poor	2.127	2.1375
Very Poor	2.1475	2.158

Discussion of Results



To establish normative levels for the research variables, the researcher employed the Gaussian normal distribution method, which "is one of the most common distributions in the field of Physical Education because the distribution of many of the qualities and characteristics measured in this field approximates the normal curve."

The normative levels were constructed based on the percentile distribution of cases lying between the standard scores of the normal distribution, in which 99.73% of cases fall within the limits of three positive and three negative standard deviations. Six levels were chosen, and accordingly, there is one standard deviation between each level and the next (6/6).

The technical phases of the back-row spike skill are characterized by rapid sequencing. The initial phase is crucial in the process of advancing to perform the skill, followed by the launch phase, which is also important for rapid advancement and relies on reaction, speed, and motor response after the player pushes off the ground with maximum speed and power upon seeing the ball. Many players lose a significant portion of their time at this moment (the launch moment) due to weak motor response; therefore, it is essential to focus on developing reaction speed through specialized exercises.

Motor response represents a type of rapid muscular action linked to neural processes (sensory and motor), which are of great importance in volleyball. It consists of the speed of motor reaction, which is "the time duration between the occurrence of a stimulus and the beginning of the motor response to that stimulus" (Gábo, 2015, p. 9) and represents "the time duration between the command and the movement" (Ghosh, 2010, p. 11). It is also defined as the ability to produce a simple motor response to a specific stimulus in the shortest possible time. In other words, it is the speed of an individual's response to a stimulus with a voluntary reaction (Fayyad et al., 2025; Khalaf et al., 2025).

Furthermore, the technical phases of performing a spike in volleyball are characterized by the presence of an acceleration phase. This phase represents a period of increasing speed, starting from the moment of launch from a stationary position until the player reaches the appropriate speed for the spike. The mechanical concept of increasing speed is acceleration, which occurs gradually as the player transitions from rest, with an initial velocity of zero, by applying a force that changes the state of the body to motion (Newton's First Law). (Al-Fadhli and Al-Bayati, 2012)

As for speed, it is defined as "the ability to perform specific movements in the shortest possible time" (Abdul Hassan, 2011, p. 95). It is also defined as "the individual's ability to perform successive movements of the same type in the shortest duration" (Hamdan and Abdul Razzaq, 2001). Speed is further defined as "the ability to perform specific movements in the least possible time" (Hammadi, 1998, p. 191).

From a biological perspective, speed means "physiological processes and muscular excitations that appear in a short time and generate energy and neural impulses. These excitations are linked to human potential; the speed of muscle excitation and the degree of contraction in the body's tissues grant the athlete the required speed." (Brandenburg & Docherty, 2002, p. 8)

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